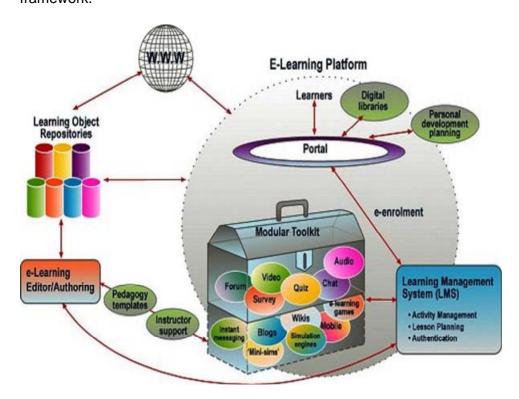
Clayton, J. (3-4 July 2006) *Re-Using Digital Objects in Moodle*, Interactive presentation at Moodle Moot, Victoria University, Wellington (Retrieved 14 July 2006 http://moodlemoot.org.nz/moodle/)

Abstract

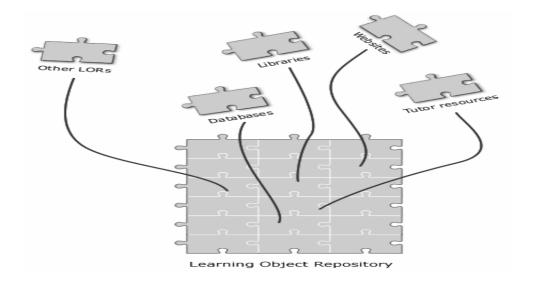
The OSLOR project fills a strategic gap within the mix of current open source projects that are used to support e-learning in New Zealand. This project builds on the established network and community of open source developers in New Zealand and seeks to include secondary schools in its growing network. OSLOR is a multi-outcome project based on a theme of open source solutions within a modular framework.



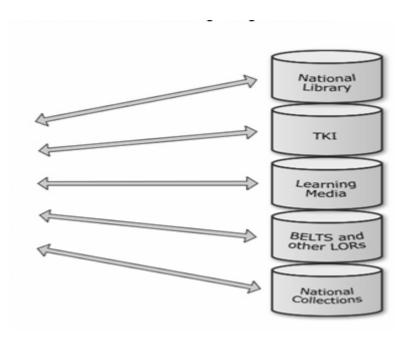
Source OSVLEII (Richard Wyles)

2. Learning Objects

In teaching and learning we utilise a number of resources in our lessons. Teachers weave this resources, in a meaningful way, into a sequence of activities.

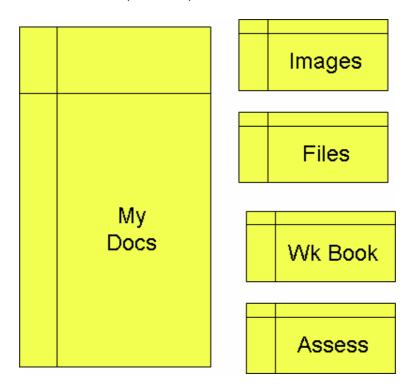


These learning objects and resources are currently sourced from a number of places. For example the web, the national library, other tutors,



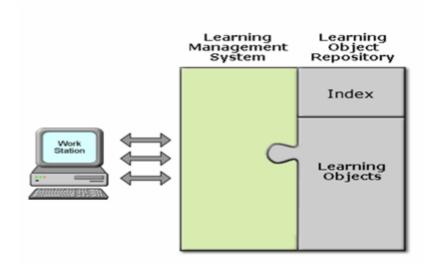
3. Current Storage Methods

When storing the files for relevant courses we often work in "ad-hoc and individual ways. Is this efficient for tutors, learners, institutions?



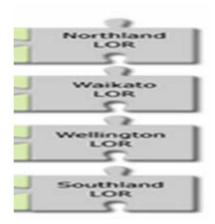
4. Online Learning Environments

Most tertiary intuitions have either deployed, or are seriously considering deploying, a learning management system to enhance learning for students and increase efficiencies. Is it not logical to investigate how material can be stored and retrieved using the infrastructure created?



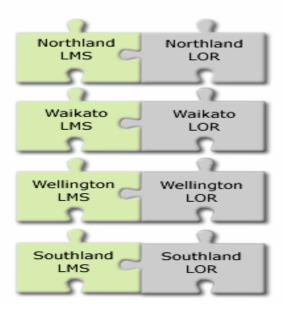
5. Collaboration

Digital material is expensive to create requring software applications, professional development and quality assurance. For institutions to gain a maximum return on their investments the material created should be used multiple times by large numbers of students. Also the human power needed to create full digitaly resourced programmes means institutions on there own will not have the required resources.

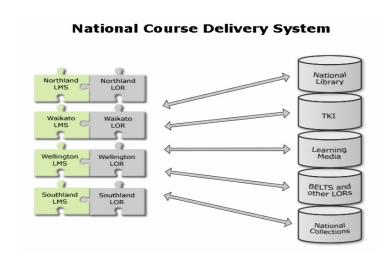


One of the issues is the material must be used in the range of LMS individual institutions have deployed. This interoperability of content is a major issue that needs to be adressed as the project matures.

Regional CDS Intergration



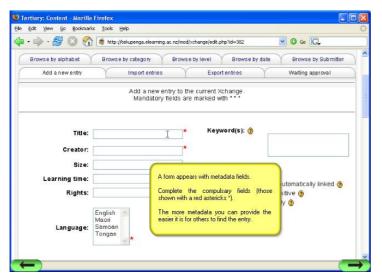
6. External Activities



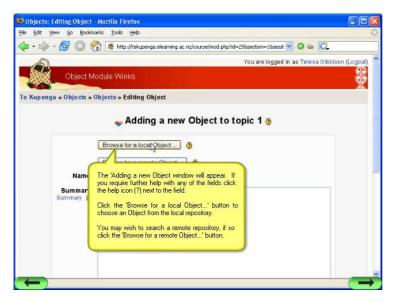
7. Moodle Xchange

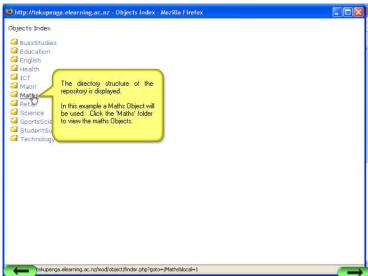
The sharing of material can be fostered by Communities of Practice, example Tertiary or School Xchange.

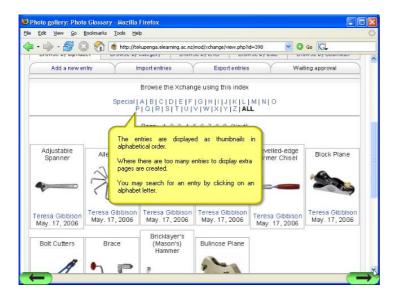




8. Object Module







8. Practical Examples

